UNIVERSAL DANCE ASSOCIATION SCHOOL GAME DAY SCORE SHEET



Team Name

Division

Shelby County Game Day

Judge No.	
saabe 140.	1

FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL		01	Home worals on primarace
Appropriate use of material and skills relevant to the game day environment. Elicits audience connection, crowd interaction, and entertaiment value.	10	8.1	So its not just a true
SYNCHRONIZATION	10	7.9	±81 di che see
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10		water spacety in 102
EXECUTION OF MOVEMENT	10	20	form - teep - onen
Proper control, placement and completion of motions and/or technical elements.	10	1.8	water charge
SPIRIT RAISING	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10	2 2	Tidaten in these and
Appropriate use of material and skills relevant to the game day environment. Ability to engage and lead the crowd.	10	1. 8	+ Spart such man
SYNCHRONIZATION	10		We innered we
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	7.7	+ beck middles
EXECUTION OF MOVEMENT	10	9	
Proper control, placement and completion of motions and/or technical elements.	10	1.5	A
PERFORMANCE ROUTINE	POINTS	SCORE	COMMENTS
CHOREOGRAPHY	a51 (8)	77	Tion 10 0- 501 = 201
Elements included in choreography (visuals, dynamics, musical interpretation,	10	and enough	a dis endo
etc.) for an entertaining and game day appropriate performance.			· More cevels by
SYNCHRONIZATION	10		Loppin that contin
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers. WHE EXPLESTIME	10	1.6	# 2021
EXECUTION OF MOVEMENT & TECHNIQUE			S. Front I was
Proper control, placement and completion of motions and technical elements. Quality of strength of motions and technical elements.	10	7,7	attack needed
OVERALL EFFECT	POINTS	SCORE	COMMENTS
Ability to connect with the audience through projection, energy, crowd interaction and entertainment value. Ability to present a positive image of genuine school spirit throughout the entire performance including transitions.	10	8.5	Keep those Smiles up
	STATE OF THE STATE	Mar Andrew Ties	1, ,, , , ,

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FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL			consider a vocal w/ 3 grow in
Appropriate use of material and skills relevant to the game day environment. Elicits audience connection, crowd interaction, and entertaiment value.	10	8.4	opening
SYNCHRONIZATION		27.0 27.0 20.0	and I will as a
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	8.3	need to an II mation placement for more effectiveness wi
EXECUTION OF MOVEMENT	10	m 1	
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	8.1	movements + FS
SPIRIT RAISING	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10	10	transitions to act
Appropriate use of material and skills relevant to the game day environment. Ability to engage and lead the crowd.	10	8.3	signs needs to be claimed
SYNCHRONIZATION	10		MP .
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	8.0	42444
EXECUTION OF MOVEMENT	10	0 0	and the same of th
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	8.0	A
PERFORMANCE ROUTINE	POINTS	SCORE	COMMENTS
CHOREOGRAPHY			anater lean w/ 42 circle am
Elements included in choreography (visuals, dynamics, musical interpretation, etc.) for an entertaining and game day appropriate performance.	10	8.0	in V from
SYNCHRONIZATION	4.0		on inpples 191 mps w/ front half
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	7.9	doing rememing different can
EXECUTION OF MOVEMENT & TECHNIQUE	10	00	this be a fact to man lightham
Proper control, placement and completion of motions and technical elements. Quality of strength of motions and technical elements.	10	1,7	groups better
OVERALL EFFECT	POINTS	SCORE	COMMENTS
Ability to connect with the audience through projection, energy, crowd interaction and entertainment value. Ability to present a positive image of genuine school spirit throughout the entire performance including transitions.	10	8.2	and do what makes most
100 POINTS TOTAL			sinte -

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Shelby County . Game Day

Judge No.

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FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL		6 13	Few spots clarify ft
Appropriate use of material and skills relevant to the game day environment. Elicits audience connection, crowd interaction, and entertaiment value.	10	8.0	out or together. TT-rotate less out +lift
SYNCHRONIZATION		70	77-10146 13
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	1.7	Make some when highlighton skills that they crest
EXECUTION OF MOVEMENT	10	7 1	as a unit.
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	1 , A	us 4 0/1111
SPIRIT RAISING	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10	Section Sections	The Will Rock You slaw
Appropriate use of material and skills relevant to the game day environment. Ability to engage and lead the crowd.	10	8. Z	we Will Rock you play or words coffe. play
SYNCHRONIZATION	10	77	Matings need more inte
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	1.1	Motions need more inte + strength. Strike out win
EXECUTION OF MOVEMENT	10	77	11 Clause from one
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	1.1	the next squeeze
PERFORMANCE ROUTINE	POINTS	SCORE	COMMENTS Ex. mot
CHOREOGRAPHY			Define body levels when
Elements included in choreography (visuals, dynamics, musical interpretation, etc.) for an entertaining and game day appropriate performance.	10	7.7	transition body over
SYNCHRONIZATION	10		Use your depth, Closer
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	1, 1	Use your depth, Closer are easier to see Jiff.
EXECUTION OF MOVEMENT & TECHNIQUE	10	76	in timing Hechnique
Proper control, placement and completion of motions and technical elements. Quality of strength of motions and technical elements.	10	1.10	
OVERALL EFFECT	POINTS	SCORE	COMMENTS
Ability to connect with the audience through projection, energy, crowd nteraction and entertainment value. Ability to present a positive image of genuine school spirit throughout the entire performance including transitions.	10	8,5	Smiles throughout.
100 POINTS TOTAL	230000000	St. Selder St.	

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Dance through transition as apposed to running will body over, This transition loses all visual interest

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FIGHT SONG	POINTS	SCORE	COMMENTS
GAME DAY MATERIAL			* work motion technique
Appropriate use of material and skills relevant to the game day environment. Elicits audience connection, crowd interaction, and entertaiment value.	10	8.3	Surging months
SYNCHRONIZATION		0 0	not hitting them
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	8.2	
EXECUTION OF MOVEMENT	10	^	A Heed more
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	8.0	energy in feet
SPIRIT RAISING	POINTS	SCORE	COMMENTS
CROWD EFFECTIVENESS	10	= //	Be sharp with
Appropriate use of material and skills relevant to the game day environment. Ability to engage and lead the crowd.	10	8.4	Signs
SYNCHRONIZATION	10	91	* make sure we hit
Consistent unison and timing by the team. Uniformity of team movement. Consistent and even positioning of dancers.	10	D!	those motions to
EXECUTION OF MOVEMENT	10	2	Create the immedia
Proper control, placement and completion of motions and/or technical elements. Quality of strength of motions and/or technical elements.	10	0.0	out of the same
PERFORMANCE ROUTINE	POINTS	SCORE	COMMENTS
CHOREOGRAPHY		7	Don't let faces
Elements included in choreography (visuals, dynamics, musical interpretation, etc.) for an entertaining and game day appropriate performance.	10	8.1	drop
SYNCHRONIZATION		01	* Break down counts -
Consistent unison and timing by the team. Uniformity of team movement.	10	9.1	make sure we are
Consistent and even positioning of dancers.			doing all movements.
EXECUTION OF MOVEMENT & TECHNIQUE Proper control, placement and completion of motions and technical elements.	10	90	Same time
Quality of strength of motions and technical elements.		0,0	twork transitions/ spacina
OVERALL EFFECT	POINTS	SCORE	COMMENTS
Ability to connect with the audience through projection, energy, crowd nteraction and entertainment value. Ability to present a positive image of genuine school spirit throughout the entire performance including transitions.	10	8.1	Good job. Full team -
100 POINTS TOTAL			really work on
EGG POINTS TOTAL			the motion technique

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RULES VIOLATIONS



DIVISION	Game Day		
PERFORMANCE ERROR			x (.5)
GENERAL RULES			x (1.0)
SAFETY RULES			x (1.5)
RULE INFRACTION		CATEGORY	WARNING
		17	
		·	
		-	
		·	
	TOTAL RULES INFRACTION:		
	RULES DEDUCTION	Ø	